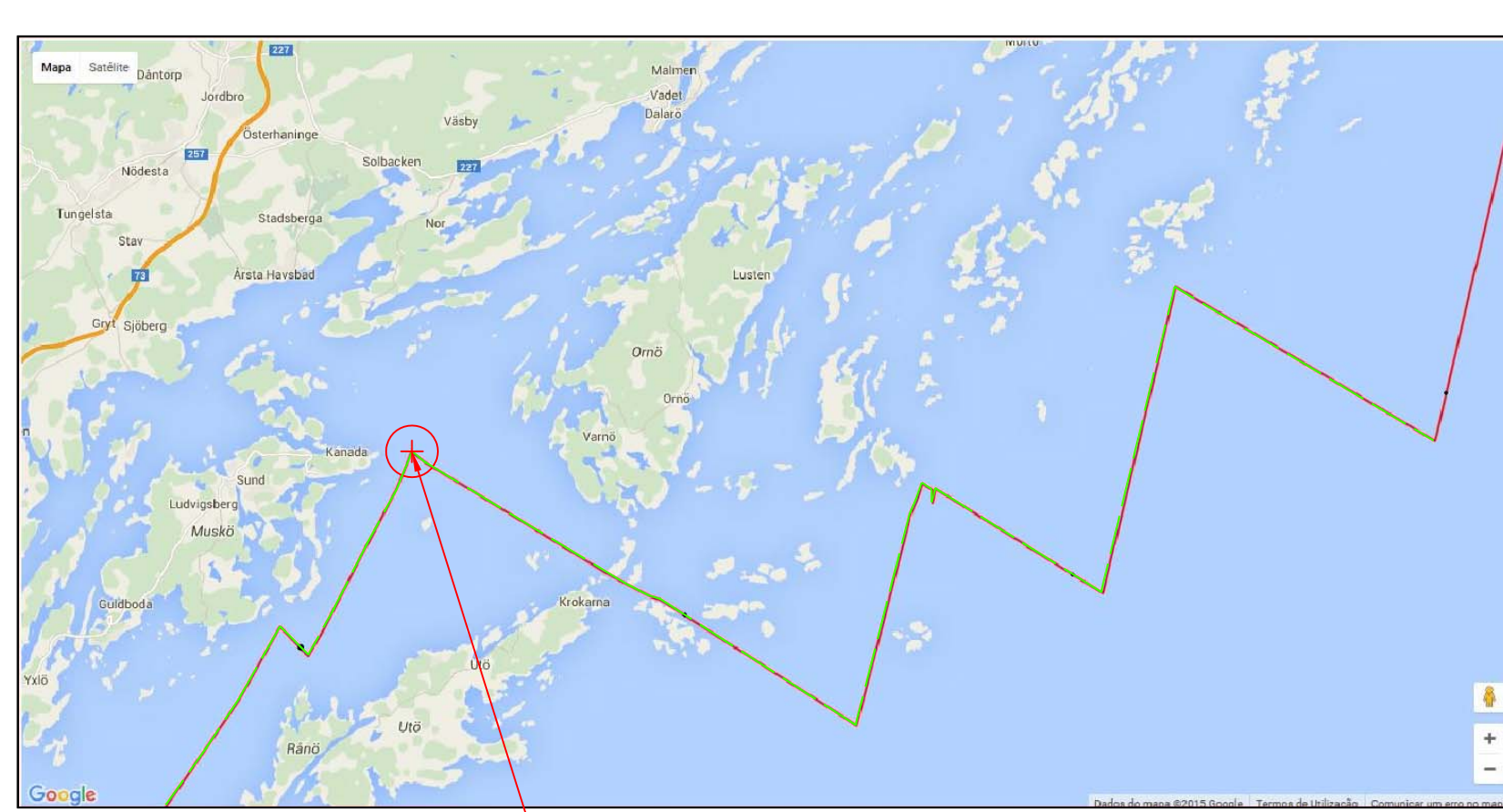
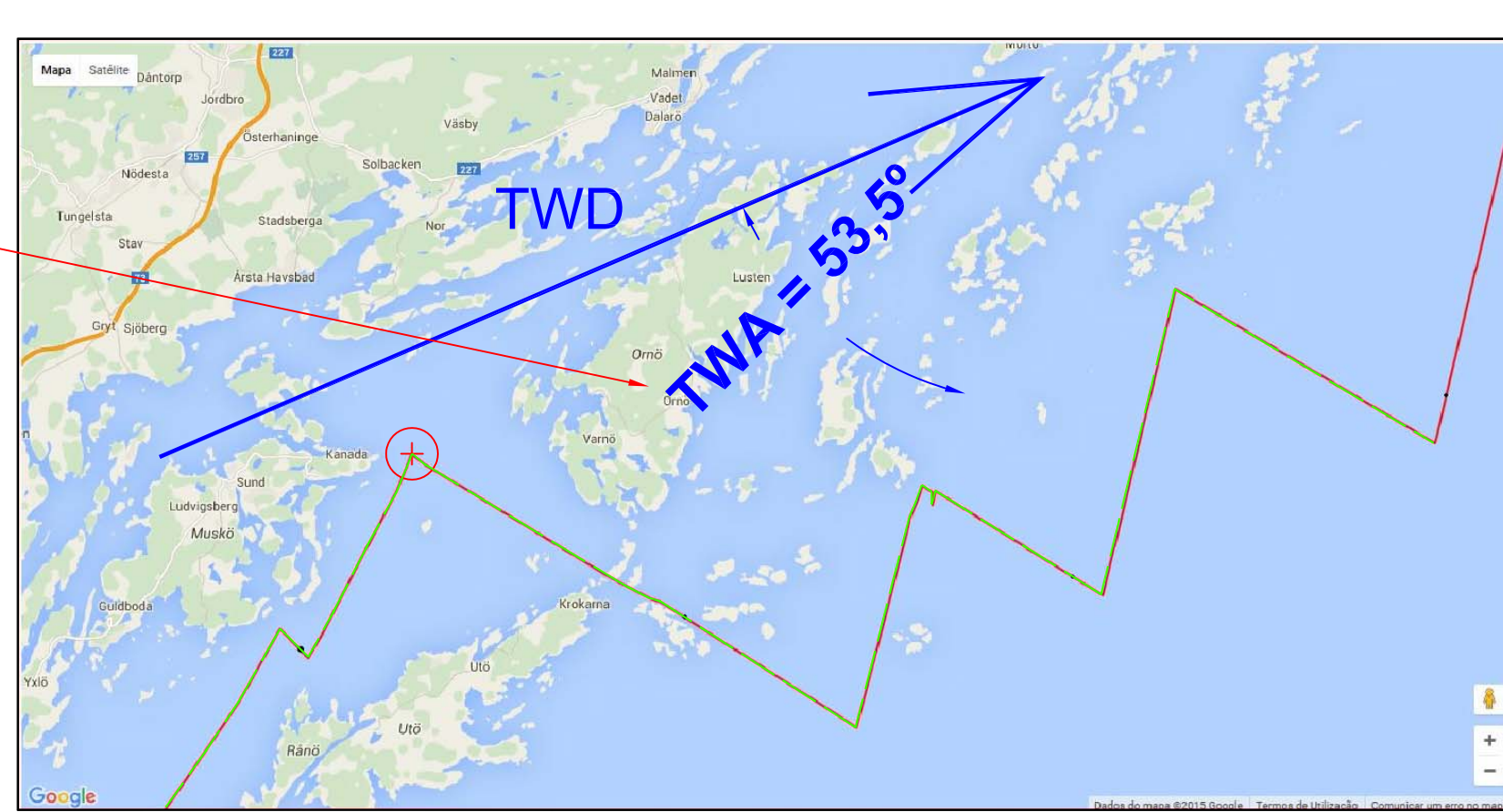


1 - Tap on the screen on a point you want to start generating your grid - generates a circle "⊕"



2 - Trim the point position by moving it to the exact place you want the Layline Grid to pass.

3 - Use actual TWA (by default) or, input a different one.

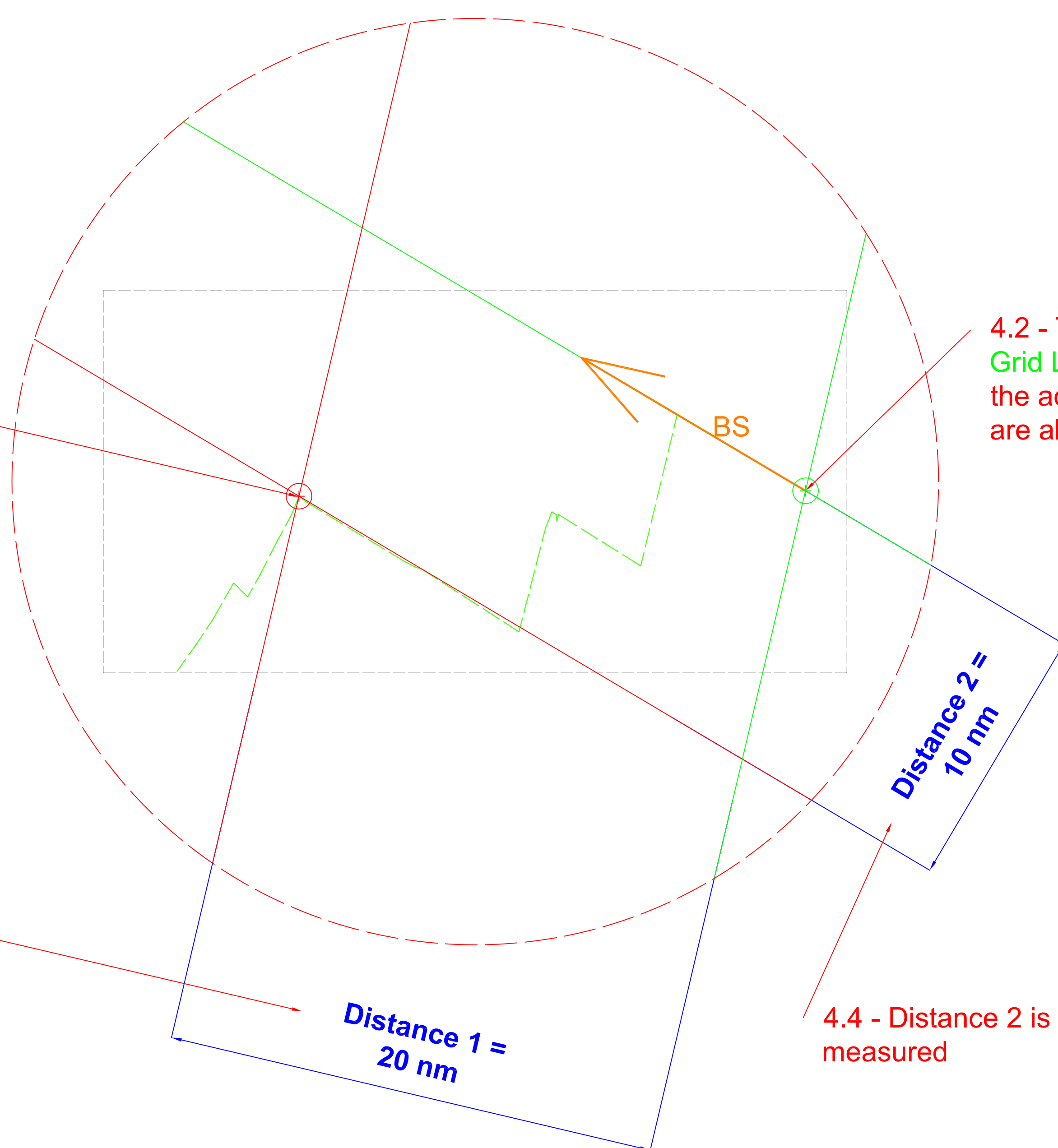


4.1 - Two Grid Lines intersecting the previously chosen point are generated

4.2 - Two additional Grid Lines intersecting the actual Boat position are also generated

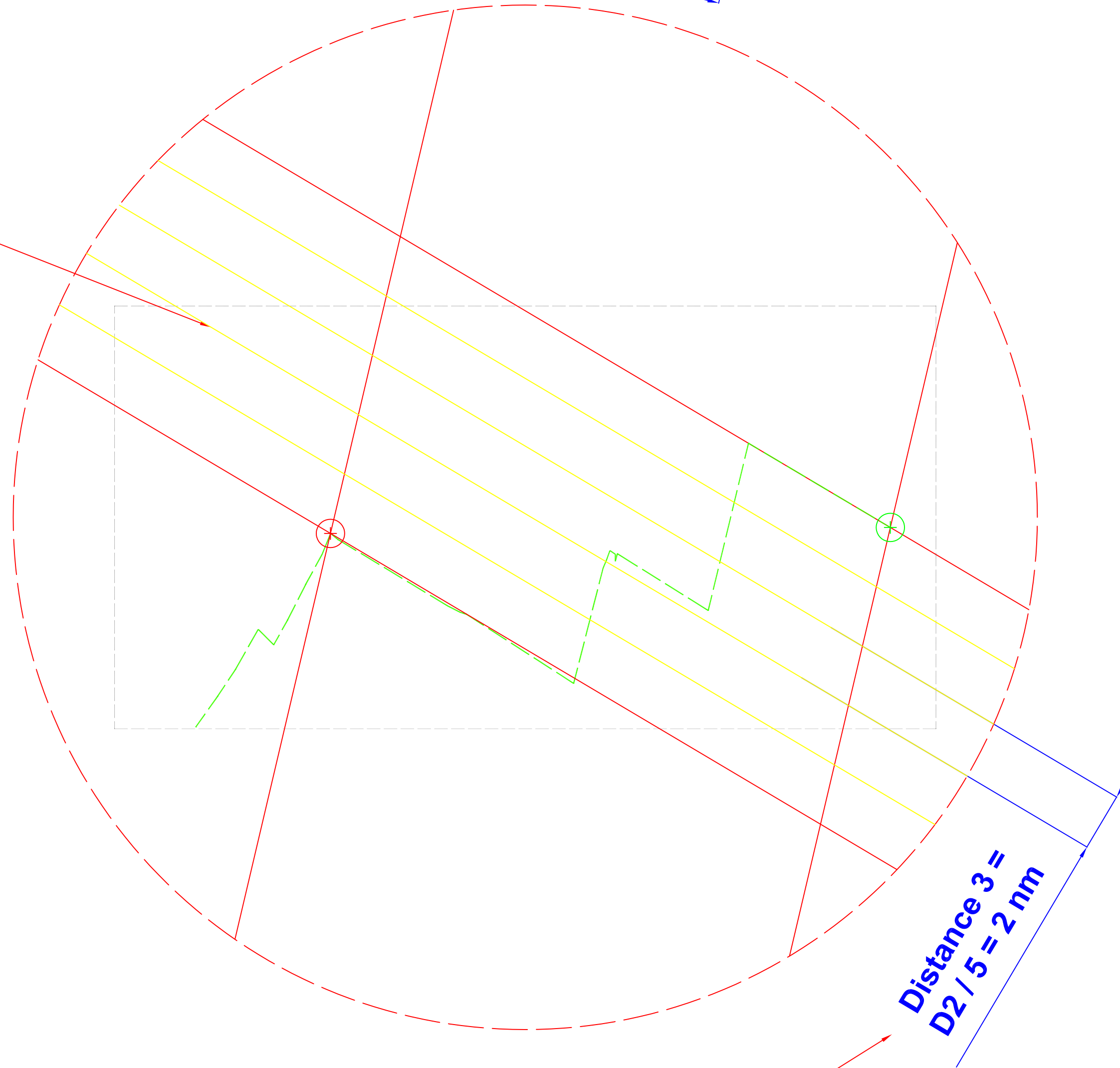
4.3 - Distance 1 is measured

4.4 - Distance 2 is measured



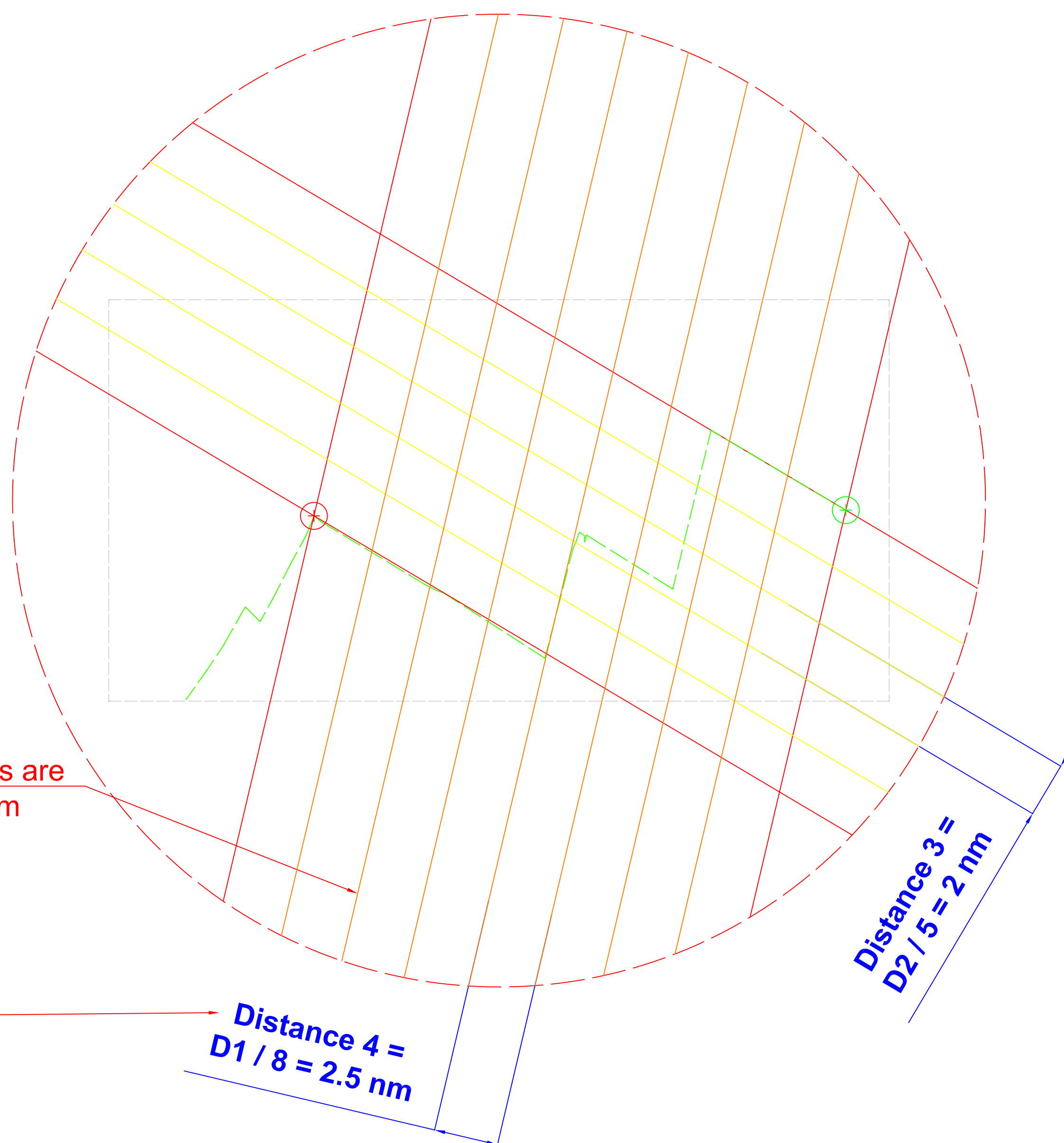
5.2 - Four Grid Lines are generated with 2 nm separation

5.1 - Distance 3 is calculated.



5.4 - Seven Grid Lines are generated with 2,5 nm separation

5.3 - Distance 4 is calculated.



6 - The rest of the Grid Lines are expanded to the field using D3 and D4 distances.

