

NEWPORT BERMUDA 2020

I think in our class there was a critical moment on Saturday. I had been getting east after a not good start, but then the high pressure ahead looked bad for the east route, so I changed completely towards southwest to round the high west enough to get good speed, but not too much west which gave me an advantage over bonknhoot and a better place to attack the boats in the east, that although were ahead at that moment, I had a good windward advantage over, that finally paid and I could overtake Maximus a few hours before reaching the marks for the approach to Bermuda.

I've been with SOL since 2011, with a little break last year. I played on other platforms before I knew SOL, but none were like this one. The key thing for me is that the SOL simulator is dynamic, I mean winds change every jump, but in other simulators this is not the case, so you have the same weather for the grib period the game is using, three hours, six or whatever.

Also I have made good friends on SOL, especially with the sailors that use to play what we call practice races, short (max 2 hours) races that we design using practice marks or islands, that give you a good appreciation of boat behaviour in different winds and angles.

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