

With a slightly different winds and 11mOD's bumpy polars, this could be a race of so many choices (start E/W?, round Cape Hope Island E/W?..).

Earlier WXs promised such, but when the race started, I decided to do simple "point&shoot" course, 4 turns, nothing more.

Slightly port course promising better angle but less TWS and longer path. And more turns.

At the time I also raced TransAt and, as SOLers know, if racing more than one race, EACH turn in EACH of them MUST be done SIMULTANEOUSLY, regardless when you start in any of the races. So I try to reduce the number of frustrating moments like that.

When fleet have reached Cape Hope Island, it showed my choice was right.

Till the end I was only worried if server decides to do "DRS enabled", as it sometimes did. But it didn't.

With nearly 30 skippers with only 1 minute difference, it's really a privilege to finish in front them all.

Thank you all for racing, CU next races.

Fair winds!

SimeMali / September 2015.